Incremental Analysis of Logic Programs with Assertions and Open Predicates

Isabel Garcia-Contreras^{1,2} Jose F. Morales¹ Manuel V. Hermenegildo^{1,2}

¹IMDEA Software Institute ²T. U. Madrid (UPM)







October 8th, 2019

We propose an **analysis algorithm** that reacts **incrementally** to changes in the program, understanding the **type of program edit**.

• In particular, it distinguishes between assertion edits and clause edits.

We propose an **analysis algorithm** that reacts **incrementally** to changes in the program, understanding the **type of program edit**.

• In particular, it distinguishes between assertion edits and clause edits.

- An **incremental fixpoint algorithm** that reacts to changes in both the program **and the assertions**.
- An application of this approach to the scalable analysis of generic programming (based on open predicates).

We propose an **analysis algorithm** that reacts **incrementally** to changes in the program, understanding the **type of program edit**.

• In particular, it distinguishes between assertion edits and clause edits.

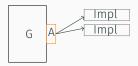
- An **incremental fixpoint algorithm** that reacts to changes in both the program **and the assertions**.
- An application of this approach to the scalable analysis of generic programming (based on open predicates).



We propose an **analysis algorithm** that reacts **incrementally** to changes in the program, understanding the **type of program edit**.

• In particular, it distinguishes between assertion edits and clause edits.

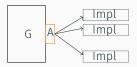
- An **incremental fixpoint algorithm** that reacts to changes in both the program **and the assertions**.
- An application of this approach to the scalable analysis of generic programming (based on open predicates).



We propose an **analysis algorithm** that reacts **incrementally** to changes in the program, understanding the **type of program edit**.

• In particular, it distinguishes between assertion edits and clause edits.

- An **incremental fixpoint algorithm** that reacts to changes in both the program **and the assertions**.
- An application of this approach to the scalable analysis of generic programming (based on open predicates).

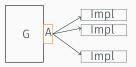


We propose an **analysis algorithm** that reacts **incrementally** to changes in the program, understanding the **type of program edit**.

• In particular, it distinguishes between assertion edits and clause edits.

Our contributions are:

- An **incremental fixpoint algorithm** that reacts to changes in both the program **and the assertions**.
- An application of this approach to the scalable analysis of generic programming (based on open predicates).



(And we also propose an encoding of generic programming in (Ciao) Prolog.)

Our analyzer supports several languages by translation to Horn Clauses.

For concreteness we focus on Prolog programs. The concrete semantics is **goal-dependent** and based on generalized AND trees:

- An AND tree represents the **execution of a program**.
- A node represents a call to a predicate and contains:
 - The program state for that call.
 - $\cdot\,$ The program state at call exit, if the call succeeds or $\perp.$

Assertions express abstractions of the behavior of programs.

pred assertions (subset)

```
:- pred Head [: Pre] [=> Post].
```

- *Head*: predicate that the assertion applies to.
- Pre: properties about how the predicate is used.
- Post: properties that hold if Pre holds and the predicate succeeds.

Assertions express abstractions of the behavior of programs.

pred assertions (subset)

2

```
:- pred Head [: Pre] [=> Post].
```

- *Head*: predicate that the assertion applies to.
- Pre: properties about how the predicate is used.
- Post: properties that hold if Pre holds and the predicate succeeds.

```
:- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
:- pred dgst(Word,N) : (str(Word), int(N)).
```

Assertion Conditions

Given a predicate represented by a normalized atom *Head*, and a corresponding set of assertions $\mathscr{A} = \{A_1 \dots A_n\}$, with $A_i = ":- pred Head: Pre_i => Post_i."$. The set of assertion conditions for *Head* determined by \mathscr{A} is $\{C_0, C_1, \dots, C_n\}$, with:

$$C_{i} = \begin{cases} \text{ calls}(\text{Head}, \bigvee_{j=1}^{n} \text{Pre}_{j}) & i = 0\\ \text{success}(\text{Head}, \text{Pre}_{i}, \text{Post}_{i}) & i = 1..n \end{cases}$$

Assertion Conditions

Given a predicate represented by a normalized atom *Head*, and a corresponding set of assertions $\mathscr{A} = \{A_1 \dots A_n\}$, with $A_i = ":- pred Head: Pre_i => Post_i."$. The set of assertion conditions for *Head* determined by \mathscr{A} is $\{C_0, C_1, \dots, C_n\}$, with:

$$C_{i} = \begin{cases} \text{ calls}(\text{Head}, \bigvee_{j=1}^{n} \text{Pre}_{j}) & i = 0\\ \text{success}(\text{Head}, \text{Pre}_{i}, \text{Post}_{i}) & i = 1..n \end{cases}$$

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

Assertion conditions from dgst/2:

$$C_{i} = \left\{ \begin{array}{cc} \text{calls}(& dgst(N, R), & ((str(Word), var(N)) \lor (str(Word), int(N)))), \\ \text{success}(& dgst(N, R), & (str(Word), var(N)) & , int(N)), \end{array} \right\}$$

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
```

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
X = 42.
```

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
X = 42.
```

?- dgst("password", 35).

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
```

```
X = 42.
```

```
?- dgst("password", 35).
```

no

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
```

```
X = 42.
```

```
?- dgst("password", 35).
```

no

```
?- dgst(P, 42).
```

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
```

```
X = 42.
```

```
?- dgst("password", 35).
```

no

```
?- dgst(P, 42).
```

ERROR

```
1 :- pred dgst(Word,N) : (str(Word), var(N)) => int(N).
2 :- pred dgst(Word,N) : (str(Word), int(N)).
```

```
?- dgst("password", X).
```

```
X = 42.
```

```
?- dgst("password", 35).
```

no

```
?- dgst(P, 42).
```

ERROR

The execution is stopped when the assertion conditions are not met.

Simulates the execution of programs using abstract domains. It guarantees:

- Analysis **termination**, provided that the domain meets some conditions.
- Results are **safe approximations** of the concrete semantics.

Simulates the execution of programs using abstract domains. It guarantees:

- Analysis **termination**, provided that the domain meets some conditions.
- Results are **safe approximations** of the concrete semantics.

In our setting: for all the predicate calls we obtain a mapping $(Goal, \lambda^c) \mapsto \lambda^s$, where:

- Goal is an atom (identifier of the predicate).
- λ^{c} is a (possible) call pattern to *Goal*.
- + λ^s is the answer pattern to *Goal* and λ^c if succeeds.

Simulates the execution of programs using abstract domains. It guarantees:

- Analysis termination, provided that the domain meets some conditions.
- Results are **safe approximations** of the concrete semantics.

In our setting: for all the predicate calls we obtain a mapping $(Goal, \lambda^c) \mapsto \lambda^s$, where:

- Goal is an atom (identifier of the predicate).
- λ^{c} is a (possible) call pattern to *Goal*.
- + λ^{s} is the answer pattern to *Goal* and λ^{c} if succeeds.

Example

1	fact(0,1). fact(N,R) :- N > 0,
2	fact(N,R) :- N > 0,
3	
4	<pre>fact(N1,R1),</pre>
5	R is N \star R1.

Simulates the execution of programs using abstract domains. It guarantees:

- Analysis termination, provided that the domain meets some conditions.
- Results are **safe approximations** of the concrete semantics.

In our setting: for all the predicate calls we obtain a mapping $(Goal, \lambda^c) \mapsto \lambda^s$, where:

- Goal is an atom (identifier of the predicate).
- λ^{c} is a (possible) call pattern to *Goal*.
- λ^{s} is the answer pattern to *Goal* and λ^{c} if succeeds.

Example

1	fact(0,1). fact(N,R) :- N > 0,
2	fact(N,R) :- N > 0,
3	N1 is N $-$ 1,
4 5	<pre>fact(N1,R1),</pre>
5	R is N \star R1.

Analysis result (example): $\{(fact(N, R), \top) \mapsto R/+$ For any call to fact that succeeds R is positive. $(fact(N, R), N/-) \mapsto \bot$ If fact is called with N a negative number, it fails. }

Simulates the execution of programs using abstract domains. It guarantees:

- Analysis termination, provided that the domain meets some conditions.
- Results are **safe approximations** of the concrete semantics.

In our setting: for all the predicate calls we obtain a mapping $(Goal, \lambda^c) \mapsto \lambda^s$, where:

- Goal is an atom (identifier of the predicate).
- λ^{c} is a (possible) call pattern to *Goal*.
- + λ^{s} is the answer pattern to *Goal* and λ^{c} if succeeds.

Example

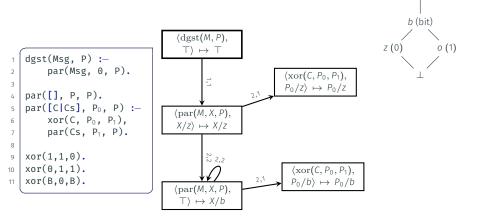
1	fact(0,1). fact(N,R) :- N > 0,
2	fact(N,R) :- N > 0,
3	N1 is N - 1,
4 5	<pre>fact(N1,R1),</pre>
5	R is N \star R1.

Analysis result (example): $\{(fact(N, R), \top) \mapsto R/+$ For any call to fact that succeeds R is positive. $(fact(N, R), N/-) \mapsto \bot$ If fact is called with N a negative number, it fails. }

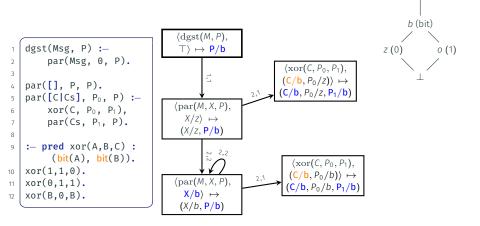
We store dependencies between calls:

$$\langle P, \lambda \rangle_{i,j} \xrightarrow{\lambda^{P}}_{\lambda'} \langle Q, \lambda' \rangle$$
, Calling P with λ causes Q to be called with λ' .

Example – Analysis graph



Example - Analysis graph with assertions



Assertions state properties that are guaranteed to hold.

- **Call conditions** calls(*P*, *Cond*) are applied when the abstract call is performed. I.e., after parameter passing and renaming.
- Success conditions success(*P*, *Call*, *Succ*) are applied when the abstract success is performed. I.e., for each of the clauses, after the last literal is processed.

Baseline: the PLAI incremental analyzer [NACLP'89, TOPLAS'00]

Output \mathscr{A}' : analysis graph abstracting all the execution AND trees of (concrete) queries for which \mathscr{Q}_{α} holds.

Input \mathscr{Q}_{α} : initial abstract queries P': target program (changed) + assertions ΔP : clauses that changed from P to P' \mathscr{A} : (partial) analysis results of P

Output \mathscr{A}' : analysis graph abstracting all the execution AND trees of (concrete) queries for which \mathscr{Q}_{α} holds.

Input	\mathscr{Q}_{lpha} : initial abstract queries
	P': target program (changed) + assertions
	ΔP : clauses that changed from P to P'
	A: (partial) analysis results of P
	Δ_{AS} : assertions that changed from P to P'
Output	\mathscr{A}' : analysis graph abstracting all the execution AND trees
	of (concrete) queries for which \mathscr{Q}_{lpha} holds.

Input	\mathscr{Q}_{lpha} : initial abstract queries
	P': target program (changed) + assertions
	ΔP : clauses that changed from P to P'
	A: (partial) analysis results of P
	Δ_{AS} : assertions that changed from P to P'
Output	\mathscr{A}' : analysis graph abstracting all the execution AND trees
	of (concrete) queries for which \mathscr{Q}_{lpha} holds.

Our goal:

- extend the algorithm to react incrementally changes in the assertions,

(while preserving, of course, soundness and precision).

Input	\mathscr{Q}_{lpha} : initial abstract queries
	P': target program (changed) + assertions
	ΔP : clauses that changed from P to P'
	A: (partial) analysis results of P
	Δ_{AS} : assertions that changed from P to P'
Output	\mathscr{A}' : analysis graph abstracting all the execution AND trees
	of (concrete) queries for which \mathscr{Q}_{lpha} holds.

Our goal:

- extend the algorithm to react incrementally changes in the assertions,

(while preserving, of course, soundness and precision).

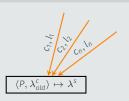
The proposed analysis is **interprocedural**, **multivariant**, and **context sensitive**.

 $\begin{array}{l} \textbf{IncAnalyze-w/AssrtChanges}(Program, \Delta_{Cls}, \Delta_{As}, \mathscr{Q}, \mathscr{A})\\ R := \emptyset\\ \textbf{for each predicate } p \in Program \ \textbf{do}\\ & \textbf{if assertions changed then}\\ & R.add(update_calls_pred(p))\\ & R.add(update_success_pred(p))\\ & \mathscr{A}' := \texttt{IncAnalyze}(Program, \Delta_{Cls}, \mathscr{Q} \cup R, \mathscr{A})\\ \text{Remove unreachable calls}\\ & \textbf{return } \mathscr{A}' \end{array}$

Algorithm – finding changes

update_calls_pred(P)

 $\begin{array}{l} Q := \emptyset \\ \text{for each } N_{c,l} \longrightarrow \langle P, \lambda_{old}^c \rangle \in \mathscr{A} \text{ do} \\ & \lambda^c \text{ get original call substitution} \\ & \lambda_{new}^c := apply_call(P, \lambda^c) \\ & \lambda^{s'} \text{ obtain success substitution} \\ & Q.add(treat_change(N_{c,l} \longrightarrow \langle P, \lambda^c_{new} \rangle, \lambda^{s'})) \end{array}$

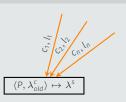


return Q

Algorithm – finding changes

update_calls_pred(P)

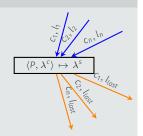
 $\begin{array}{l} Q := \emptyset \\ \text{for each } N_{c,l} \longrightarrow \langle P, \lambda_{old}^c \rangle \in \mathscr{A} \text{ do} \\ \\ \lambda^c \text{ get original call substitution} \\ \lambda_{new}^c := apply_call(P, \lambda^c) \\ \lambda^{s'} \text{ obtain success substitution} \\ Q.add(\texttt{treat_change}(N_{c,l} \longrightarrow \langle P, \lambda^c_{new} \rangle, \lambda^{s'})) \end{array}$



return Q

update_successes_pred(P)

```
\begin{array}{l} Q := \emptyset \\ \text{for each } \langle P, \lambda^c \rangle \mapsto \lambda^s \in \mathscr{A} \text{ do} \\ \lambda \text{ get original success (via apply_success)} \\ \text{for each } E \in \text{incoming edges } \langle P, \lambda^c \rangle \in \mathscr{A} \text{ do} \\ Q.\text{add}(\text{treat_change } (E, \lambda)) \\ \text{return } Q \end{array}
```



treat_change($\langle P, \lambda \rangle_{c,l} \xrightarrow{\lambda^{P}} \langle Q, \lambda^{c} \rangle, \lambda^{s}$) $\lambda^{r'} := \text{Obtain new info at literal return and update edge$ $if <math>\lambda^{r} \sqsubset \lambda^{r'}$ then return { $\langle P, \lambda \rangle$ } else if $\lambda^{r} \nvdash \lambda^{r'}$ then Remove potentially imprecise nodes return initial queries of deleted nodes else return Ø We support describing collections of predicate specifications, called **traits** in Ciao (similar to C++ virtual classes, Rust boxed traits, Go interfaces, etc).

We support describing collections of predicate specifications, called **traits** in Ciao (similar to C++ virtual classes, Rust boxed traits, Go interfaces, etc).

```
1 :- trait hasher {
2     :- pred dgst(Str, Digest) : str(Str) => int(Digest).
3 }.
```

A call to a generic predicate: (X as T).p(A1,...,An), represents the predicate p for X implementing T.

We support describing collections of predicate specifications, called **traits** in Ciao (similar to C++ virtual classes, Rust boxed traits, Go interfaces, etc).

```
1 :- trait hasher {
2     :- pred dgst(Str, Digest) : str(Str) => int(Digest).
3 }.
```

A call to a generic predicate: (X as T).p(A1,...,An), represents the predicate p for X implementing T.

```
Example

check_passwd(User) :-

get_line(Plain),

passwd(User,Hasher,Digest,Salt),

append(Plain,Salt,Salted),

(Hasher as hasher).dgst(Salted,Digest).
```

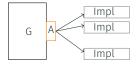
Open predicates for generic programming

Open predicates (also referred to as multifile): their clauses can be scattered across different modules.

 $= \begin{cases} :- \text{ multifile 'T.p'/(n + 1).} \\ :- \text{ pred 'T.p'(X, A_1, ..., A_n) : ... => % A \end{cases}$

Call to p/n for X implementing T

 $[\dots :- \dots, 'T.p'(X, A_1, \dots, A_n), \% (X \text{ as } T).p(A_1, \dots, A_n)]$



% -

Implementation closed predicate (head renamed)

 $(<f/k \text{ as } T>.p'(f(...), A_1, ..., A_n) := ... % (f(...) \text{ as } T).p(A_1, ..., A_n) %$ Impl

Bridge from interface open predicate to implementation

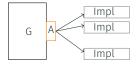
 $(T.p'(X, A_1, ..., A_n) := X=f(...), (<f/k as T>.p'(X, A_1, ..., A_n).$

Open predicates for generic programming

Open predicates (also referred to as multifile): their clauses can be scattered across different modules.

Call to p/n for X implementing T

 $[\dots :- \dots, 'T.p'(X, A_1, \dots, A_n), \% (X \text{ as } T).p(A_1, \dots, A_n)]$



Implementation closed predicate (head renamed)

('<f/k as T>.p'(f(...), A₁,..., A_n) :- ... % (f(...) as T).p(A₁,..., A_n) % Impl

Bridge from interface open predicate to implementation

 $'T.p'(X, A_1, ..., A_n) := X=f(...), '<f/k as T>.p'(X, A_1, ..., A_n).$

```
\% \longrightarrow
```

```
1 :- impl(hasher, xor8/0).
2 (xor8 as hasher).dgst(Str, Digest) :- xor8_dgst(Xs, 0, Digest).
3
4 xor8_dgst([], D, D).
5 xor8_dgst([X|Xs], D0, D) :- D1 is D0 # X, xor8_dgst(Xs, D1, D).
```

Open predicates for generic programming

Open predicates (also referred to as multifile): their clauses can be scattered across different modules.

:- multifile 'hasher.dgst'/3.

2 :- pred 'hasher.dgst'(X,Str,Digest) : str(Str) => int(Digest).

Call to dgst/2 for xor8 implementing hasher

... :- ..., 'hasher.dgst'(X,A₁,A₂), ... % (xor8 as hasher).dgst(A₁,A₂)

Implementation closed predicate (head renamed)

'<xor8/0 as hasher>.p'(xor8,A₁,A₂) := ... % (xor8 as hasher).dgst(A₁,A₂)

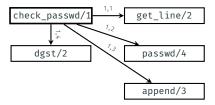
Bridge from interface open predicate to implementation

```
| \text{'hasher.dgst'}(X, A_1, A_2) := X = xor8, \ | < xor8/0 \text{ as hasher>.dgst'}(xor8, A_1, A_2).
```

```
1 :- impl(hasher, xor8/0).
2 (xor8 as hasher).dgst(Str, Digest) :- xor8_dgst(Xs, 0, Digest).
3 
4 xor8_dgst([], D, D).
5 xor6_dgst([X|Xs], D0, D) :- D1 is D0 # X, xor8_dgst(Xs, D1, D).
```

Example: Adding an implementation

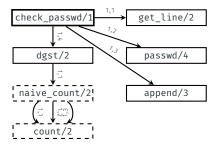




Example: Adding an implementation

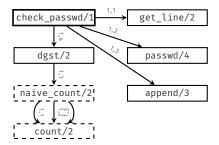
```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : lowercase(Str) => int(Digest).
3
4
    }.
5
    check_passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, D0, D) :-
6 count(L,'a',Na), D1 is D0 + Na<sub>#</sub>1,
7 count(L,'b',Nb), D2 is D1 + Nb<sub>#</sub>2,
8 count(L,'c',Nc), D3 is D2 + Nc<sub>#</sub>3,
9 % implementation continues
```



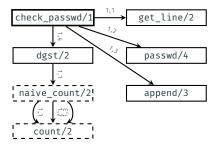
```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : lowercase(Str) => int(Digest).
3
4
    }.
5
    check passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, 00, D) :-
6 count(L, 'a',Na), D1 is D0 + Na*1,
7 count(L, 'b',Nb), D2 is D1 + Nb*2,
8 count(L, 'c',Nc), D3 is D2 + Nc*3,
9 % implementation continues
```



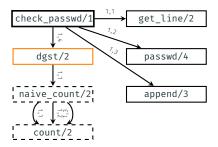
```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : str(Str) => int(Digest).
3
4
    }.
5
    check passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, D0, D) :-
6 count(L, 'a', Na), D1 is D0 + Na<sub>4</sub>1,
7 count(L, 'b', Nb), D2 is D1 + Nb<sub>4</sub>2,
8 count(L, 'c', Nc), D3 is D2 + Nc<sub>4</sub>3,
9 %% implementation continues
```



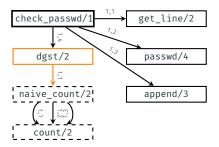
```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : str(Str) => int(Digest).
3
4
    }.
5
    check passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, D0, D) :-
6 count(L,'a',Na), D1 is D0 + Na_*1,
7 count(L,'c',Nb), D2 is D1 + Nb_*2,
8 count(L,'c',Nc), D3 is D2 + Nc_*3,
9 %% implementation continues
```



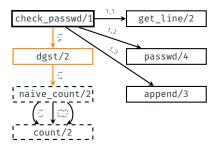
```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : str(Str) => int(Digest).
3
4
    }.
5
    check passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, D0, D) :-
6 count(L,'a',Na), D1 is D0 + Na<sub>*</sub>1,
7 count(L,'a',Na), D2 is D1 + Nb<sub>*</sub>2,
8 count(L,'c',Nc), D3 is D2 + Nc<sub>*</sub>3,
9 % implementation continues
```



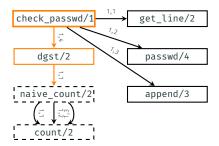
```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : str(Str) => int(Digest).
3
4
    }.
5
    check passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, D0, D) :-
6 count(L,'a',Na), D1 is D0 + Na_*1,
7 count(L,'c',Nb), D2 is D1 + Nb_*2,
8 count(L,'c',Nc), D3 is D2 + Nc_*3,
9 %% implementation continues
```



```
:- trait hasher {
        :- pred dgst(Str, Digest)
            : str(Str) => int(Digest).
3
4
    }.
5
    check passwd(User) :-
7
        get line(Plain).
        passwd(User,Hasher,Digest,Salt),
8
        append(Plain,Salt,Salted),
9
        (Hasher as hasher).dgst(Salted,Digest).
    passwd(don.xor8.0x6d,"eNfwuBhtN9CUHxg==").
12
```

```
1 :- impl(hasher, naive/0).
2 (naive as hasher).dgst(Str, Digest) :-
3 naive_count(Xs, 0, Digest).
4
5 naive_count(L, D0, D) :-
6 count(L,'a',Na), D1 is D0 + Na_1,
7 count(L,'b',Nb), D2 is D1 + Nb_22,
8 count(L,'c',Nc), D3 is D2 + Nc_33,
9 %% implementation continues
```



Experiments

We tested the proposed algorithm with an application, **LPdoc**, a documentation generator for logic programs which has:

- A generic interface for back ends for different documentation formats.
- Several such back ends.
- 150 files, of mostly (Ciao) Prolog code.
- Assertions originally meant for documentation.
- 22K lines of code.

Analysis time adding one backend at a time (time in seconds):

domain	no backend	+ texinfo	+ man	+ html
reachability	1.7	2.1	3.4	3.9
reachability inc	1.7	1.2	1.0	1.6
gr	2.1	2.2	2.3	2.6
gr inc	2.1	1.4	0.9	1.8
def	6.0	7.1	7.8	9.7
def inc	6.0	2.2	1.3	3.5
sharing	27.2	28.1	24.2	28.5
sharing <mark>inc</mark>	27.2	3.9	1.4	5.1

- Mora et al. (ASE 2018) perform modular symbolic execution to prove that some (versions of) libraries are equivalent with respect to the same client.
- Chatterjee et al. (POPL 2018) analyze libraries in the presence of callbacks incrementally for data dependence analysis.

Conclusions

- We have proposed a context-sensitive program analysis algorithm that (re)computes summaries for predicates, reacting incrementally to fine grain changes in (multivariant) assertions and the program.
- As a specific application of the algorithm we proposed an approach to the analysis of generic code, in a way that we can efficiently specialize the analysis result as implementations become available.
- We have provided a syntax to build generic programs in Prolog using traits.
- We have applied running this algorithm in a fairly large tool (LPdoc), which shows promising results.

Conclusions

- We have proposed a context-sensitive program analysis algorithm that (re)computes summaries for predicates, reacting incrementally to fine grain changes in (multivariant) assertions and the program.
- As a specific application of the algorithm we proposed an approach to the analysis of generic code, in a way that we can efficiently specialize the analysis result as implementations become available.
- We have provided a syntax to build generic programs in Prolog using traits.
- We have applied running this algorithm in a fairly large tool (LPdoc), which shows promising results.

Thanks!

Check out the tool: https://github.com/ciao-lang/ciaopp

function INCANALYZE-W/ASSRTCHANGES((Cls, As), Δ_{Cls} , Δ_{As} , \mathscr{Q} , \mathscr{A}) $R := \emptyset$ for each $P \in Cls$ do if $\Delta_{As}[P] \neq \emptyset$ then $R := R \cup update_calls_pred(P)$ $R := R \cup update_success_pred(P)$ $\mathscr{A}' := INCANALYZE((Cls, As), \Delta_{Cls}, \mathscr{Q} \cup R, \mathscr{A})$ del $(\mathscr{A}', \{E \mid E \in \mathscr{A}' \land Q \not\rightarrow E \land Q \in \mathscr{Q}\}) \triangleright$ Remove unreachable calls return \mathscr{A}'

Full version of the algorithm

```
function update calls pred(P)
      O := \emptyset
      for each \langle P', \lambda \rangle_{c,l} \xrightarrow{\lambda^p} \langle P, \lambda_{old}^c \rangle \in \mathscr{A} do
             \lambda^{c} := \sigma(\text{abs\_project}(\lambda^{p}, \text{vars}(P'_{c,l})) \text{ s.t. } \sigma(P'_{c,l}) = P
                                                                                                                                                                  ▷ Original call
             \lambda_{new}^{c} := apply call(P, \lambda^{c})
             if \exists \langle P', \lambda^{c}_{new} \rangle \mapsto \lambda^{s} \in \mathscr{A} then
                                                                                                                         A node for that call already exist
                   \lambda^{s'} := \lambda^{s}
             else \lambda^{s'} := \bot
            Q := Q \cup \texttt{treat\_change}(\langle P', \lambda \rangle_{c,l} \xrightarrow{\lambda^{P}} \langle P, \lambda^{c}_{new} \rangle, \lambda^{s'})
        return O
function update successes pred(P)
      O := \emptyset
      for each \langle P, \lambda^{c} \rangle \mapsto \lambda^{s} \in \mathscr{A} do
             \lambda := 1
            for each \langle P, \lambda^c \rangle_{c,last} \xrightarrow{} \langle Q, \lambda \rangle \in \mathscr{A} do
                                                                                                                                                          ▷ Original success
                    \lambda := \lambda \sqcup \operatorname{apply} \operatorname{success}(P, \lambda^{c}, \operatorname{abs} \operatorname{project}(\lambda^{r}, \operatorname{vars}(P_{c})))
             for each E = N_{\bullet, \bullet} \xrightarrow{\bullet} \langle P, \lambda^c \rangle \in \mathscr{A} do
                                                                                                                                                           ▷ Affected literals
                   Q := Q \cup \text{treat change}(E, \lambda)
        return ()
```

function treat_change($\langle P, \lambda \rangle_{c,l} \xrightarrow{\lambda^p} \langle Q, \lambda^c \rangle, \lambda^s$) $\lambda^{r'} := abs extend(\lambda^p, \lambda^s)$ Obtain new info at literal return $del(\mathscr{A}, \langle P, \lambda \rangle_{c,l} \xrightarrow{\bullet} \bullet)$ add($\mathscr{A}, \langle P, \lambda \rangle_{c,l} \xrightarrow{\lambda^{p}} \langle Q, \lambda^{c} \rangle$) if $\lambda^r \sqsubset \lambda^{r'}$ then return { $\langle P, \lambda \rangle$ } Restart the analysis for this predicate and call pattern else if $\lambda^r \not \sqsubset \lambda^{r'}$ then ▷ Analysis is potentially imprecise Lits := { $E \mid E = \langle P, \lambda \rangle_{c,i} \longrightarrow N \in \mathscr{A} \land i > l$ } ▷ Following literals $IN := \{E \mid E \rightsquigarrow L \in \mathscr{A} \land L \in Lits\}$ Potentially imprecise nodes $0 = IN \cap \mathcal{Q}$ Entry point of potentially imprecise nodes del(A, IN) return O else return Ø